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| **Member Group Name:** | **BCS Animation and Games Development SG** |
| **Year:** | 2023 |
| **Report Completed By:** | Ian Hughes and Margaret Ross |

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| **Group Chair:** | **Ian Hughes** FBCS |
| **Group Treasurer:** | Margaret Ross FBCS (acting Treasurer) |
| **Group Secretary:** | **Margaret Ross** FBCS |
| **Group Inclusion Officer:** | Margaret Ross FBCS |
| **Group Early Career Officer:** | **Richard** (Rich) **Hebblewhite** |
| **Other Committee Members:** | **Damon Daylamani-Zad**, **Xiaosong Yang** |

The Chair's Report is a vital communication tool for the BCS Community Team to understand and support your activity as a group. The Programme, Practice, and Policy (PPP) Committee will review your submitted report, and suitable action points fed into the Community Board for strategic planning. As one of the critical communication points with our members, your completion of this report supports not only your group but ongoing support and development of other member groups and the BCS itself

# **Successes**

Please list the top three successes the group has achieved in the past year.

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| **Success** | **Additional Comments** |
| 1. The online events addressing the different aspects of Animation and Games Development, including e-sports. | There were **5 webinars**, one of which was hybrid, in 2022/2023:  Behind the scenes at the Games at Work dot Biz podcast, with speakers form the UK and US, Ian Hughes/epredator, and Michael Rowe, Michael Martine and Andy Pipe (**from U**SA )  Virtual Production: The rise of a global innovation opportunity for the UK By Dr Xiewen Xu , Bournemouth  Mechanical Horse Simulator for Competitive Riding - By Amy Robbins, Sparsholt College  Communication in the Social M\*taverse and Phantom Touch in VR, by Sasha Alexdottir , Bournemouth University  Bring your heritage site to life blending mixed reality and immersive theatre, by Dr Mariza Dima, Dr Damon Daylamani-Zad , Brunel University, |
| 2. The AGD 2022/2023 artifact competition, to design a computer game, with a specified theme, with Open and student winners from UK and overseas. | The BCS annual 2022/2023 AGD Artefact competition, to produce either a computer game or the idea for with the theme  **“Creating Fun Meals with a Sustainable Twist**”. HE and FE only classes only and Open classes  For the Student class, entries made by a Point of Contact employed by the educational establishment - details at  <https://www.bcs.org/membership-and-registrations/member-communities/animation-and-games-development-specialist-group/competitions/bcs-agd-sg-artefact-2023-competition/>    Open Winner: Buddhika Jayasingha, **Sri Lanka**  Student Winner: Patrick Edgar , University of Hull, UK  Runner-Up: Georgios Lampropoulos and Georgios Tsalimalmas, International Hellenic University, **Greece**  For the Student class, entries made by a Point of Contact employed by the educational establishment, |
| 3. The ADD 2021/22 e-sports competition, | BCS annual 2022/2023 AGD e-sports 1 minute commentary to a competition, similar to television sports commentary for **FE and HE** **students only**,  Entries made by a Point of Contact employed by the educational establishment , details at <https://www.bcs.org/membership-and-registrations/member-communities/animation-and-games-development-specialist-group/competitions/esports-commentary-competition-2023/>  Student Winner: Mustafe Ahmed, University of Westminster |

# **Plans**

Please list the top three activities the group is planning for next year.

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| **Planned Activity** | **Additional Comments** |
| 1. A further AGD 2023/24 Artifact competition | The BCS annual 2023/20234AGD Artefact competition, is to produce for with the theme  “**AI for good”.** Science fiction has lots of stories about Artificial Intelligence(AI) and robots as the bad guys but what if AI's could evolve to be our friends, to help society be better and do better, so create a game or experience idea to represent something positive and good based on AI in an application, avatars, game or metaverse or AI in a robot, building, vehicle or even a spaceship. with submission **Friday 17 May 2024**, for **p2p students** (primary schools to post graduate)  in F/T or P/T education in 2023-2024 and the other **OPEN** to all BCS members |
| 1. A further AGD e-sports commentary 2023/2024 competition | The BCS annual 2023/2024 AGD **e-sports 1 minute commentary** to a competition, This is similar to television sports commentary for **FE and HE** **students only**, This is similar to television sports commentary - submission Friday 18 April 2024, |
| 1. Additional webinar events and publications | **Articles, and webinars,** including by Ian Hughes  **Generative AI and Metaverse what a powerful combination**! By Ian Hughes, as online  **How the Computer Games Industry Works**, by Hossam-eldin Fawzy Hassan, Lead Technical Animator, Rebellion, organised bt the Oxfordshire Branch, - as Hybrid event: |

# **Impediments**

Please list and describe the top three impediments stopping you from succeeding in your group's ambition and support the BCS vision of "Making IT Good for Society."

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| **Impediment** | **Description** |
| 1.Issues related to the Virus | Issues with limitation of the Games Jams of previous years, held in various universities, and uncertainty about future face-to-face activities |
| 2. Problems in circulating details of ADG activities to university Chapters, for events and webinars | Unable to obtain an easy to use circulation list to reach the appropriate person in each of the various BCS university Chapters,  Also in relevant BCS Member groups for potentially shared events |
| 3.Problems in publicising events to teachers to join webinars, and for their students to participate in the AGD two competitions | Need to find an efficient means of reaching the appropriate teacher/lecturer in schools and universities in the UK and overseas.  We would like teachers to join in the webinars, and for their students to take part in the competitions – we would also like to reach the home educated children |

# **Additional Facts and Figures**

Please provide any facts and figures you think would be useful to the Community Team for further analysis and future activity planning.

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| The AGD Specialist Group membership was **258** (previously 254), which are mainly based in the UK, - but approximately 18% are from outside the UK.  There were **5 webinars**, one of which was hybrid, in 2022/2023: |
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# **Further Comments**

If you have any further comments you wish to provide the Community Team; please give them below.

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| We wish to hold more webinars, with speakers from the UK and overseas, and widen considerably the participation in these events, so would like help with BCS publicity within and beyond the BCS members.  When physical events are more widely resumed, we would like physical events, like game jams aimed at students, and events that can be accessed remotely and recorded, as are the current webinars, and would like to organise networking events, both face-2-face and vis break-out rooms, and also physical and online visits  We would like help in reaching teachers, and using CAS to communicate with them,  and the BCS help in publicising the two AGD competitions |

# **Nominations for Awards and Recognition**

It is important that the BCS recognise deserving voluntary service. If you are aware of someone who warrants one of these awards, then please nominate them. It is easy to nominate someone, but, if you are unsure about completing the form, the Community team and your liaison in the Programme, Practice and Policy Committee can help. Please email [groups@bcs.uk](mailto:groups@bcs.uk).

There are three levels of Recognition of Appreciation award:

* Certificate of Appreciation – going beyond the normal expectations of a single voluntary role by directly contributing to significant involvements, achievements or benefits to BCS.
* Meritorious Certificate – going beyond the normal expectations of two or more voluntary roles in different areas of BCS by directly contributing to tangible involvements, achievements or benefits to BCS.
* John Ivinson Award – significantly furthering the BCS's strategic aims and mission on a wide scope of BCS's areas of endeavour by directly contributing significant achievements and benefits to BCS. Typically, the BCS will present this prestigious award to 1-3 volunteers per year.

There are long-service awards for 5, 10, 25, and 30 years of contribution to the BCS.

# Volunteer Recognition

Please complete the table below and indicate if you wish to nominate a member of your team for an award of recognition. A member of the Community Team will get in touch to help you complete the process.

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| **Group/Branch Member** | **Years of BCS Volunteering** | **Nomination** |
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# Honorary Fellowship

Nominees will have made an outstanding contribution to the charitable objectives of the BCS over an extended period.

The BCS award Honorary Fellowship under Byelaw 8 of the BCS's Royal Charter and Trustee Board Regulation 1.3 specifies that the BCS award may also make the award to non-members who may not be eligible for any other class of membership.

Community Board and Trustee Board will consider a candidate for Honorary Fellowship against the following criteria:

* At any time, both the contribution to BCS's work and the stature of the individual nominated should be commensurate with the standards set by previous recipients. There is no overall limit to the number of Honorary Fellows although it is unlikely that there will be more than two Honorary Fellows elected in any one year.
* To be elected, the nomination must be on the Trustee Board Agenda, and at least 3/4 of those present must resolve in favour.

If you are aware of a nominee for Honorary Fellowship; please add their details below and a member of the Community Team will raise this at the next appropriate meeting of the Community Board.