# Introducing Business Agility at Moonpig

A case study presented by Amanda Colpoys, Lean, Agile & Growth Coach, for:



moonpig

### About Me and the Mooni-verse

### **About Moonpig**

- ★ Moonpig in the business of joy
- ★ Photobox Group largest personalisation business in Europe

#### **About Me**

- ★ Freelance Agile, Lean & Growth Coach
- ★ Previously Head of Agile Coaching at Moonpig
- ★ My background is in TV



# Today's talk

### What I'll talk about

- ★ The backstory
- ★ Why Moonpig changed
- ★ How Moonpig changed



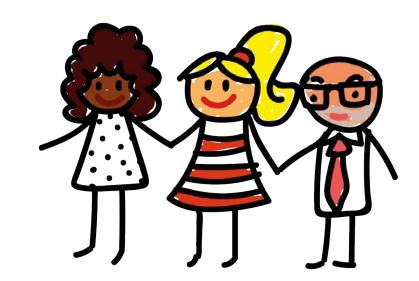
# The Backstory

Getting started with agile

# **First Steps**

### It all began in 2013...

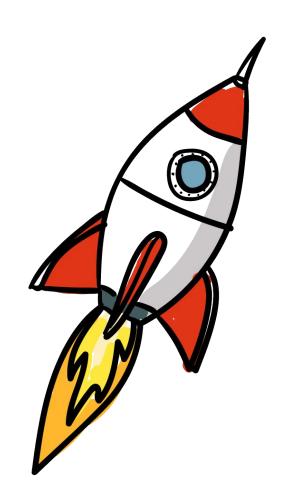
- ★ A "real" product team
- ★ Product Director reporting directly to MD
- ★ Developers & QAs practicing Scrumban
- ★ Introduction of Jira and actual backlogs



# **Transforming Tech**

### Applying agile technical practices

- ★ Investing in tech reducing tech debt, re-architecting
- ★ Continuous integration and delivery
- ★ From developers and QAs to cross-functional engineers
- ★ Emphasis on XP and software craftsmanship
- ★ Improving team maturity, moving from Scrum to Kanban
- ★ Empowered engineering teams



# **Introducing Business Agility**

Why change?

### **External Factors**

### **Disruption**

- ★ 50% of the Fortune 500 in 1995 had dropped off the list by 2015
- ★ Average lifecycle of a company in the 1960s was 67 years - today it's 15 years, and it's falling



### **External factors**

### Technology has changed everything



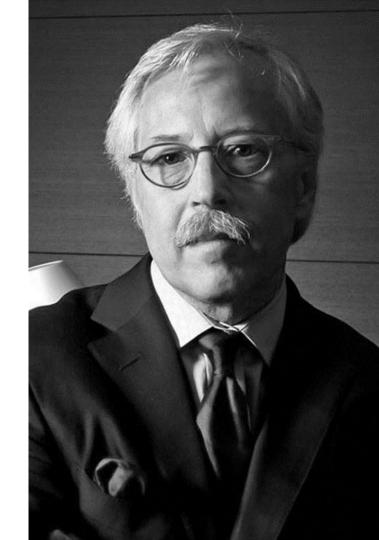
We have businesses with

21<sup>st</sup> century enabled technology and

20<sup>th</sup> century management practices based on

19<sup>th</sup> century management principles

Gary Hamel, American Management Expert



### **Internal factors**

### Engagement & feedback

★ Marked difference in engagement, alignment and enablement between product engineering and the other functions

"Creative and trading "Lack of collaboration "Lack of communication "No clear objectives" plans don't match" across teams" within teams" "Large lead to create "Lack of clarity, "Lack of trust to let ownership and role" a brief" people do their jobs" "Too many objectives" "Everyone works in silos" "Brief initiator ignores output until just before deadline" "Non-Creative staff are not given the "Goals not clear" opportunity to contribute to the "Visibility of workflow" creative theme"

# What & How?

The Vision & Strategy

### **Our vision**

#### What we wanted to achieve

#### ★ BETTER - increased ROI

Minimise wasted investment by adopting a customer-focused, data-driven, experimental approach.

#### **★** FASTER - shorter cycle times

Deliver value quickly by aligning relevant people around key outcomes and introducing lean working practices.

#### **★** HAPPIER - increased engagement

Create a culture of autonomy in a safe-to-fail environment where teams have clear goals and are empowered to use their collective skills to achieve them.



## **Transformation "roadmap"**















#### ALIGN

Reorganise around clear goals



#### WORKING PROCESSES

Reduce cycle time

Embed culture of continuous improvement



#### EXPERIMENTATION

Customer-focused, data driven, experimental

Fail fast culture



#### CULTURE OF LEARNING

Growth mindset
Collaborative learning

T-shaped skills



## Managing projects to be faster

#### Waterfall vs lean

A lean approach differs from the project management approach in that it:

- ★ Prioritises flow efficiency
- ★ Promotes alignment through cross-functional teams
- ★ Promotes focus by limiting WIP (work in progress)

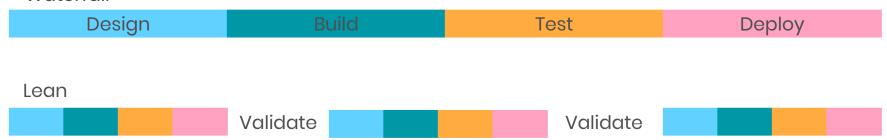
## Managing projects to be better

#### Waterfall vs lean

### A lean approach:

- ★ Shifts focus from output to outcomes
- ★ Entails working in small increments and gathering regular feedback
- ★ Minimises wasted investment by constantly testing and validating assumptions

#### Waterfall



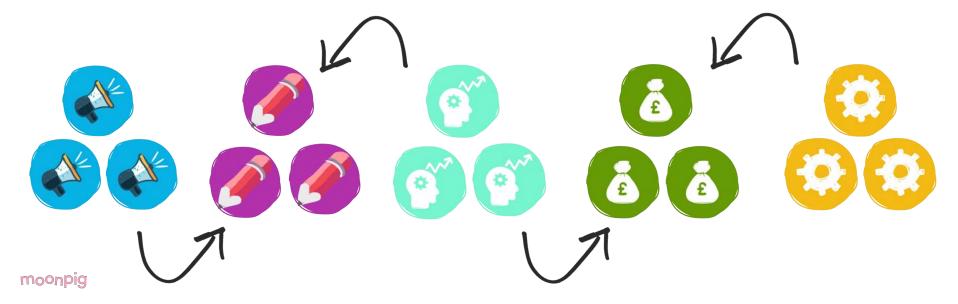
# Alignment

Functional vs cross-functional teams

### **Functional Structures**

### How they work

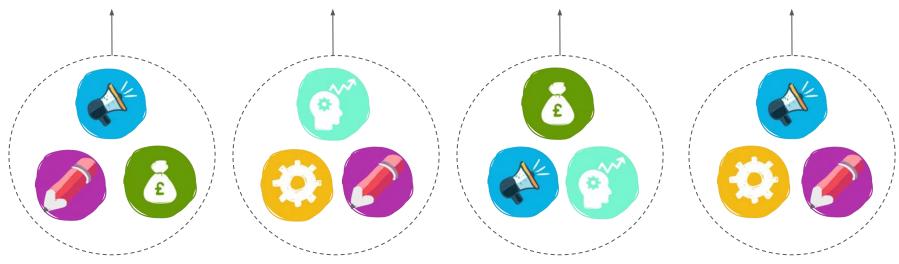
- ★ Traditionally we organise by function by what we do
- ★ Optimised for resource efficiency
- ★ Dependencies between teams reliance on project management



### **Cross-functional Structures**

### **How they work**

- ★ Organised around goals what we want to achieve
- ★ Optimised for flow efficiency
- ★ Independent, self-organising teams



# **Getting faster**

### Optimising for flow efficiency

- ★ Get your product/marketing/service in front of customers faster
- ★ Shorten the feedback loop



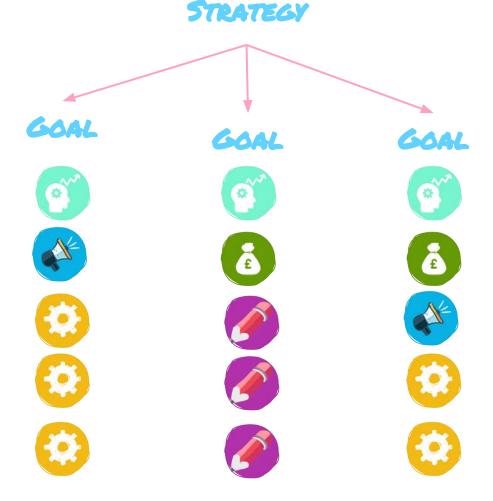
# **Our Organisation Design**

Aligning around long term goals

# Making the change

### Reorganising around goals

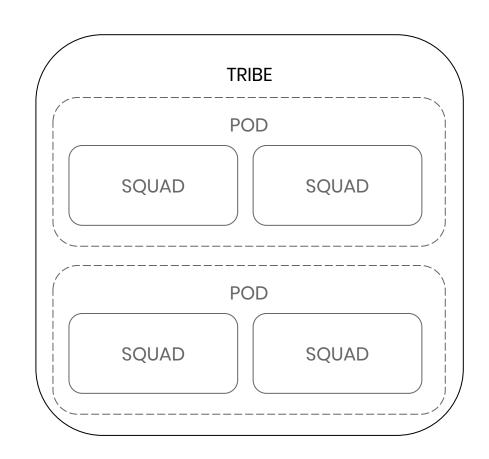
- ★ Identify key long term business goals and metrics
- ★ Reorganise people around the goals
- ★ Spotify model of squads and tribes for inspiration



## Tribes, Pods & Squads

#### **Definition of each**

- ★ Tribe: 40-100 people aligned around high level mission (strategic goal)
- ★ Squad: 8-10 people aligned around focus goal which supports tribe mission
- ★ Pod: two or more squads which share a common goal - one team, two workstreams



## **Defining Tribes**

### Alignment around high level missions

- ★ Community of squads with shared purpose
- ★ Tribe leadership
- ★ Squad alignment within tribes

PRODUCT & SERVICE (Customer Missions)

Strategic goal: Optimise Range

GROWTH (Business Missions)

Strategic goal: Growth

FOUNDATION (Support Missions)

Strategic goal: Technical foundations

## Successful squads

### **Key principles**

- ★ North star metric long lived mission
- ★ Autonomy to achieve the goal
- ★ Resourced to achieve goals independently
- ★ Leadership, sponsorship





















### **Functions**

### Maintaining strong skills communities

- ★ Consistency, quality, excellence
- ★ Shared standards, principles and guidelines
- ★ Knowledge sharing and visibility
- \* Recruitment, line management, personal development



























ENGINEERING FUNCTION



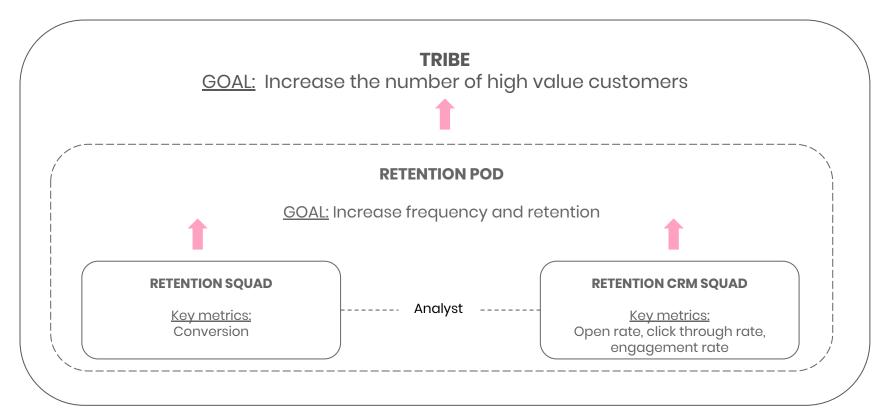




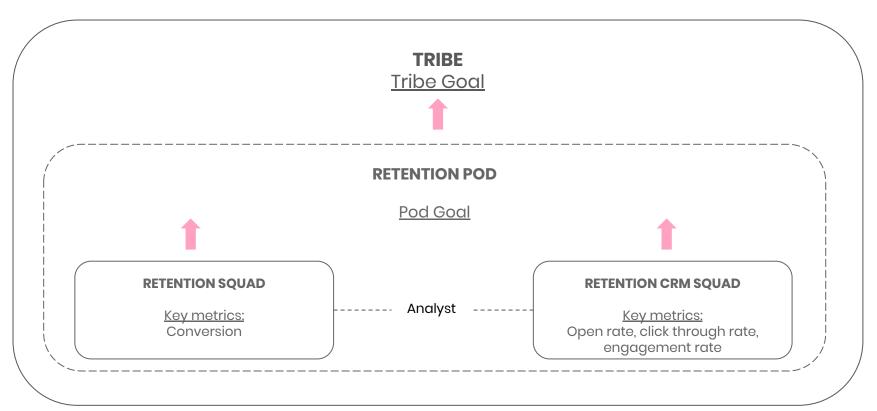
# **Case Study**

Retention Pod

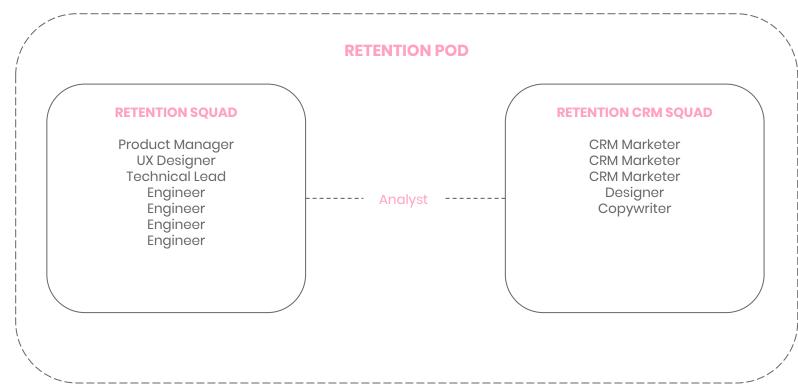
#### Goals



#### Goals

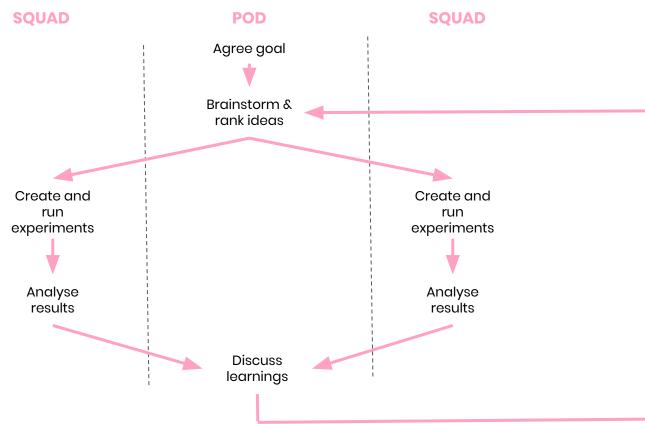


### **People**



### **Working process**

moonpig



# **Operating Framework**

Ways of working

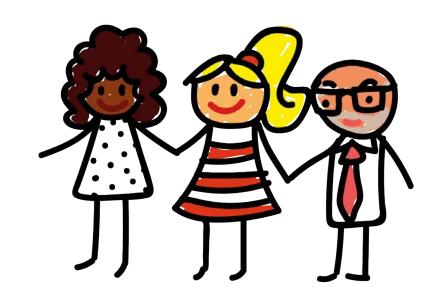
# **Avoiding silos**

### **Cross squad collaboration**

Ensure visibility and knowledge sharing across squads

Some key ceremonies include:

- ★ T kick-off
- ★ Weekly squad leads stand-up
- ★ Bi weekly squad showcase
- ★ Monthly retro of retros with squad leads
- ★ Regular function meetings



## Visibility & Knowledge Sharing

### Leveraging tools to support us

- Confluence for squads people, mission and progress
- ★ Confluence for projects and functions Campaign hub
- ★ Confluence for knowledge sharing A/B testing
- ★ Jira for managing workflows -visibility



# **Getting Faster**

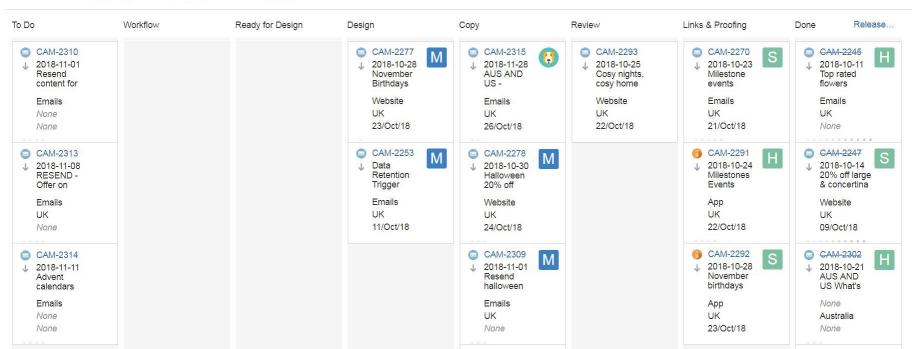
Introducing lean and agile working practices

# Visualising workflows

Moonpig CRM Board

#### Kanban board

QUICK FILTERS: Outstanding Only My Issues Recently Updated





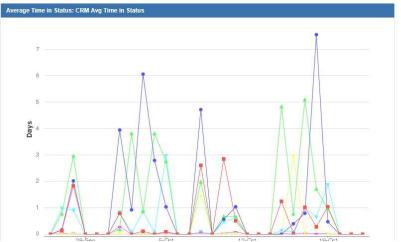
Board →

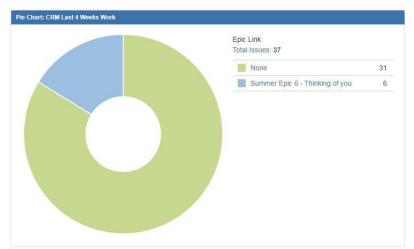


# Data driven flow efficiency

CRM Dashboard







Edit layout

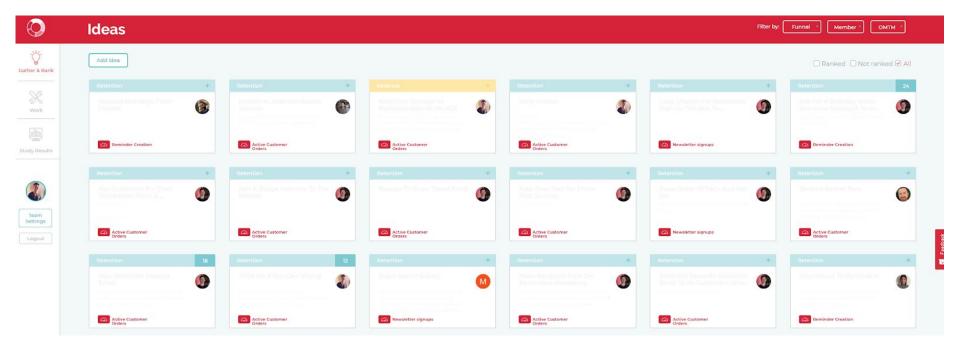
Key	T	Epic Link 1	Summary	Status
CAM-2213	0	Summer Epic 6 - Thinking of you	2018-10-04 Birthdays Alcohol Focus - inc anniversaries	DONE
CAM-2192	0	Summer Epic 6 - Thinking of you	2018-09-30 October Birthdays	DONE
CAM-2202	0	Summer Epic 6 - Thinking of you	2018-09-27 There's 5 types of people on their birthday	DONE
CAM-2212	0	Summer Epic 6 - Thinking of you	2018-10-02 Kid's birthday - toys, games - Autumn	DONE
CAM-2214	0	Summer Epic 6 - Thinking of you	2018-10-07 Top rated gifts inc personalised	DONE



# **Getting Better**

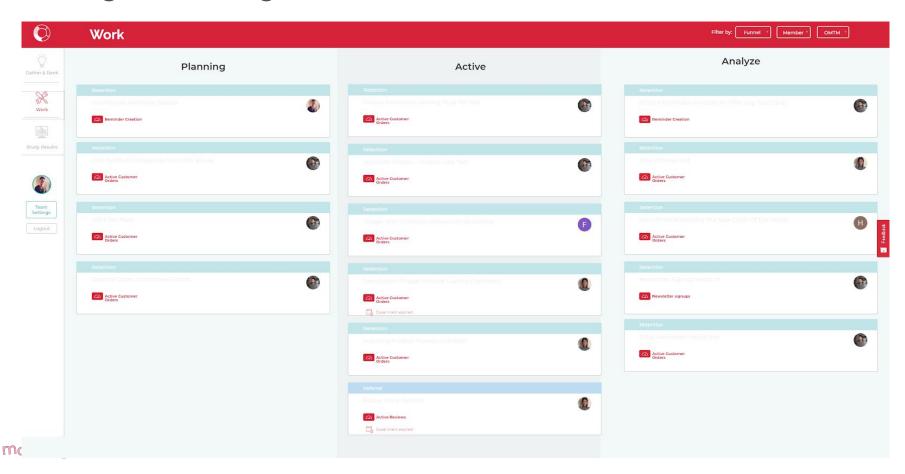
Introducing experimentation

# Gathering & Ranking Ideas





# Testing & Learning



# **Getting Happier**

Focusing on values

## Values & Principles

### Driving behaviour that supports business agility

#### Trust at scale

★ Autonomous teams empowered to self-organise and make decisions

### Psychological safety

\* Safe to fail environment where we learn from failure rather than punish it

### Visibility

\* Radiating information and knowledge sharing to prevent silos and increase collaboration

#### Goals before roles

★ Don't pigeon-hole people in roles; focus them on the goal. Reduce single points of failure.

#### Champion learning and encourage a growth mindset

★ Provide time and tools for learning

Summary

## In Summary



- We wanted to be:
  - BETTER
  - FASTER
  - CHEAPER
  - HAPPIER



- Aligned people around goals and outcomes
- Created autonomous teams
- Leveraged lean and agile principles and processes
- Built a culture of rapid experimentation and learning
- This was the start of an ongoing journey
- Continuous improvement is an ongoing journey
- Change is hard and it takes time
- You don't get it right first time you have to keep experimenting
- Everyone in the organisation needs to be involved in driving change



## How to adopt business agility

### **Prerequisites**

- ★ Executive sponsorship and commitment over a long period of time
- ★ Leadership that's willing to change and drive a new culture
- ★ HR buy-in and support
- ★ Sustained investment business agility is a strategic capability

# moonpig engineering

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