Qtpi: Simulating (Concurrent) Quantum Systems

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It's available on github at mdxtoc/qtpi, with lots of examples and documentation. Can do BB84 QKD and other protocols, Grover's algorithm, W state calculation, and more.

What's interesting?

- 1. Quantum stuff
- 2. Language
- 3. Symbolic calculator
- 4. Probabilistic execution
- 5. Resource accounting for qubits
- 6. Qbit collections
- 7. Overloaded operators
- 8. Sparse matrix tricks
- 9. Iterative constructs
- 10. Demos

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- put a qubit (or qubits) through a quantum gate;
- measure a qubit;
- send or receive a qubit;
- send or receive a classical value, such as a list of numbers or bits;
- do some classical calculation.

Based on Milner's pi calculus. Very stark.

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 par ::= $[\mid]P \mid ... \mid P$
 alt ::= $[\mid]IO \cdot P + ... + IO \cdot P$
 $cond$::= if E then P else P \mid match E \cdot pat.P + ... + pat.P

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Qtpi is strongly typed (Hindley-Milner). Explicit typing is optional (but, for simplicity, not described).

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To deal with qubit accounting, functions can't have anything to do with qubits.

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Demo

Teleportation, queen of the baby protocols



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- If Eve has not intervened, they share ~ 500 secret bits;



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- Bob sends Alice (classically) a random sample of *n* of his bits;



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- If Eve has not intervened, they share ~ 500 secret bits;
- Bob sends Alice (classically) a random sample of *n* of his bits;
- Only a $(\frac{3}{4})^n$ chance that Eve has meddled and those bits match;
- Otherwise A & B share a (500-n)-bit secret one-time code;
- Alice uses it to XOR the message and send it classically.