

**BCS Animation and Games Development SG
ANNUAL GENERAL MEETING**

Minutes of Annual General Meeting held on 1st November 2023
Online

Apologies: Various apologies for absence were received,

1. Minutes of the previous AGM

The minutes of the AGM held on 12 December 2022, were proposed, seconded and agreed.

2. Matters arising from the previous AGM

There were no matters arising, that were not otherwise included in the business of the meeting

3. Secretary's Report

The current Specialist Group membership is **current 258** (previously 253). These are mainly based in the UK, with over 20% are from outside the UK, Our membership includes 22 Fellows, and 197 MBCS.

The Specialist Group held **5 webinars and 2 competitions**, many as BCS MS joint events. The Specialist Group also would like to thank the speakers, and event organizers, and would be delighted to hear from any organisations that are prepared to sponsor or hold joint events.

Margaret Ross. (Secretary) This was proposed, seconded and agreed

4. Treasurer's Report (2022/2024)

The allocation for 2022/23 was £714.24 , but only £169.33 spent that year, The allocation for 2023/24 is £700.99

Margaret Ross. (AGD SG Acting Treasurer). This was proposed, seconded and agreed.

5. Chairman's Report 2022/23

There were **5 webinars**, one of which was hybrid, in 2022/2023:

Behind the scenes at the Games at Work dot Biz podcast - Ian Hughes/epredator, and Michael Rowe, Michael Martine and Andy Pipe (from USA)

Virtual Production: The rise of a global innovation opportunity for the UK By Dr Xiewen Xu , Bournemouth

Mechanical Horse Simulator for Competitive Riding - By Amy Robbins, Sparsholt College
Communication in the Social M*taverse and Phantom Touch in VR, by Sasha Alexdottir , Bournemouth University

Bring your heritage site to life blending mixed reality and immersive theatre, by Dr Mariza Dima, Dr Damon Daylamani-Zad, Brunel University,

The AGD Competitions Winners of both competitions were:

AGD artifact 2023 competition, with theme, "Creating fun meals with a sustainable twist".

Open Winner: Buddhika Jayasingha, **Sri Lanka**

Student Winner: Patrick Edgar , University of Hull, UK

Runner-Up: Georgios Lampropoulos and Georgios Tsalimalmas, International Hellenic University, **Greece**

AGD e-sports 2023 Commentary Competition

Student Winner: Mustafe Ahmed, University of Westminster

The Chair thanked all committee members and speakers.

Ian Hughes (AGD SG Chair) This was proposed, seconded and agreed.

6. Election of Officers – all were proposed, seconded and agreed

Chair: Ian Hughes MBCS

Secretary/ Inclusion Officer : Margaret Ross FBCS

Treasurer: Acting Margaret Ross FBCS

Early Career Officer: Richard (Rich) Hebblewhite (Glyndwr University),

: Other Committee members:

Damon Daylamani-Zad FBCS (Brunel University), Xiaosong Yang (Bournemouth University)

7. Future Events

Currently various being planned, usually jointly with other BCS MGs, including

14 February, - Hybrid event: How the Computer Games Industry Works, by Hossam-eldin Fawzy Hassan,

Lead Technical Animator, Rebellion, organised by the Oxfordshire Branch

There are 2 BCS AGD 2024 Competitions

AGD e-sports commentary 2 FE and HE student competition, with submission Friday 19 April 2024
<https://www.bcs.org/membership-and-registrations/member-communities/animation-and-games-development-specialist-group/competitions/esports-commentary-competition-2024/>

AGD artifact competition, for **p2p students (primary schools to post graduate)** in F/T or P/T education in 2023-2024 and the other **OPEN to all BCS members** with theme "AI for good".

with submission Friday 17 May 2024, <https://www.bcs.org/membership-and-registrations/member-communities/animation-and-games-development-specialist-group/competitions/bcs-agd-sg-artefact-2024-competition/>

8. Any Other Business

There was no other business