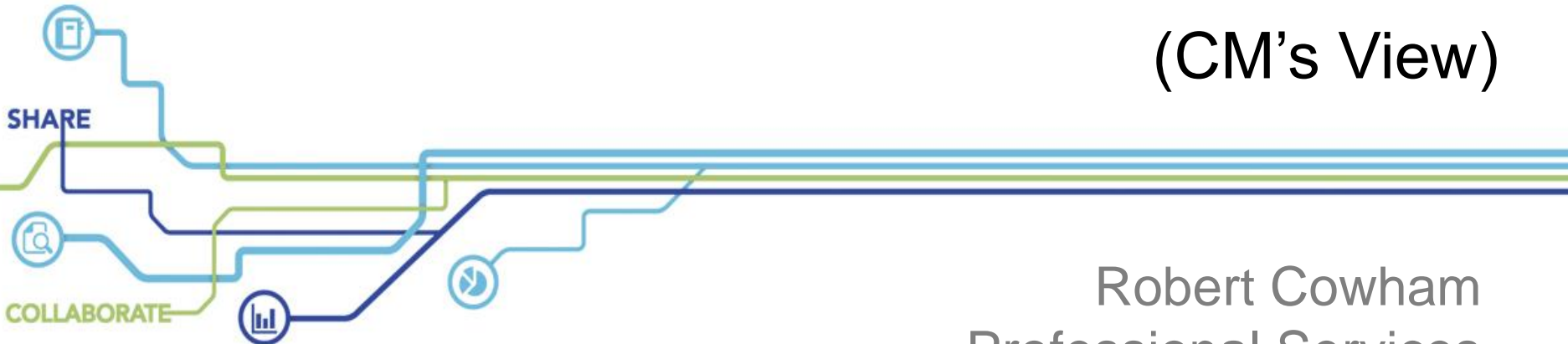


The Real CD

Continuous Delivery Success (CM's View)



Robert Cowham
Professional Services
Perforce Software

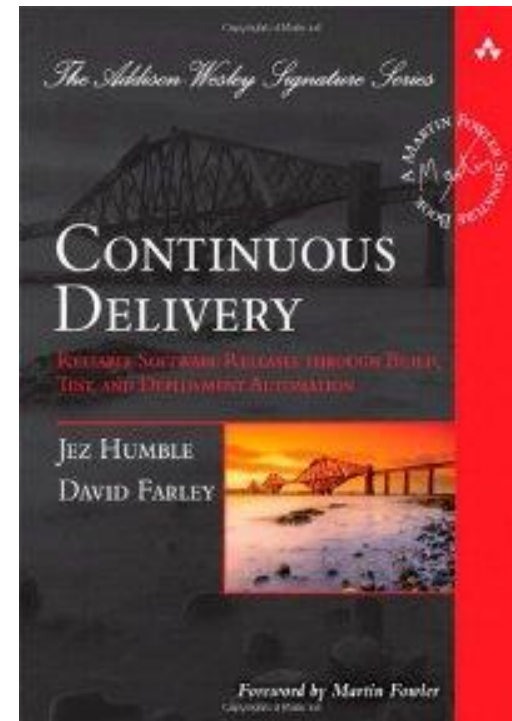
BCS CMSG Vice Chair

Agenda

- What is Continuous Delivery?
 - Management View vs Reality!
- Key metrics
- Key challenges
 - CM challenges
- Case studies

Continuous Delivery - Background

- Continuous Delivery (“The Book”) was published in 2011 by Jez Humble and David Farley
 - It builds on pre-existing practices and methods
- Agile manifesto
 - Our highest priority is to satisfy the customer through early and **continuous delivery** of valuable software
- So – how many of your organisations are doing Continuous Delivery?





Waterfall

- Annual releases
- Mostly manual

Agile

- Release more than once a year
- Some automation

Continuous

- Weekly/daily updates
- Massive automation

“The days when a successful organization could release software once every 12 to 18 months are over.”

It's Not Just for SaaS Anymore

SaaS Companies

Non-SaaS Companies

Total: 80%

Total: 51%

47%

18%

33%

33%

 All Projects

 At Least Some Projects

Keeping up with the Joneses

**Reality
(All companies)**

28%

 All Projects

**Perception
(Competitors)**

46%

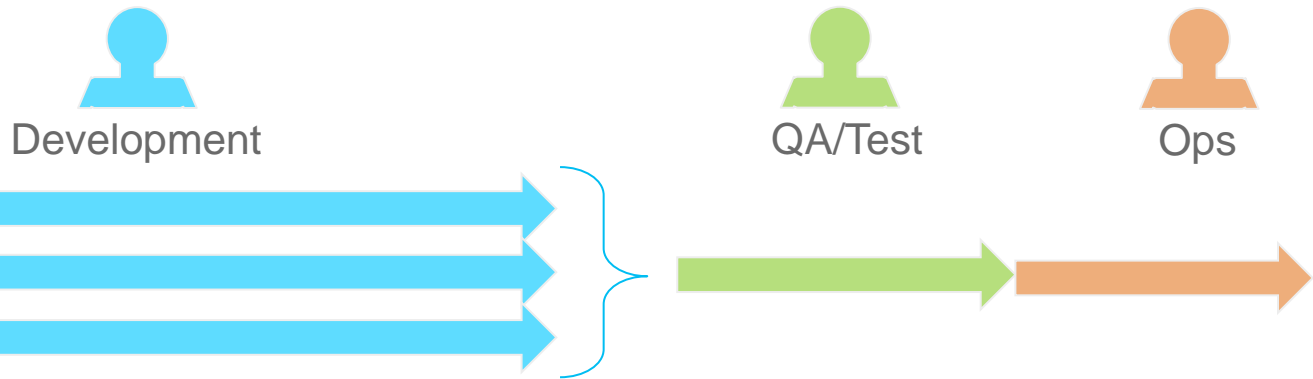
think their competitors
have fully embraced
Continuous Delivery

Vs.

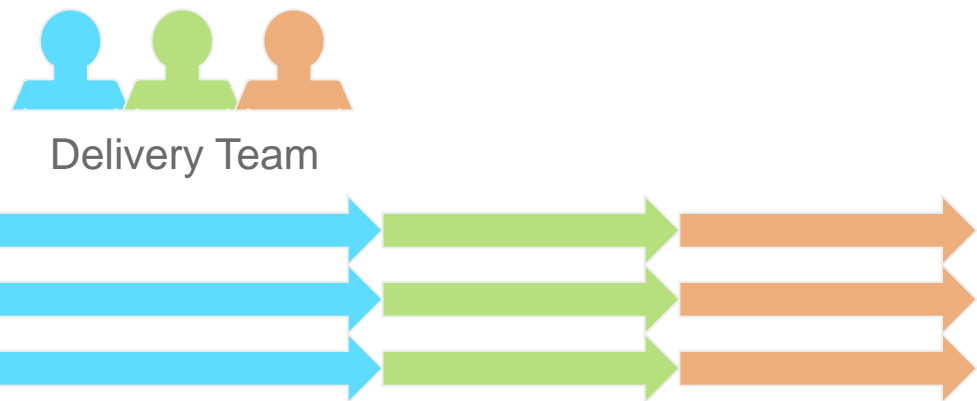
Agile vs Continuous Delivery



Agile



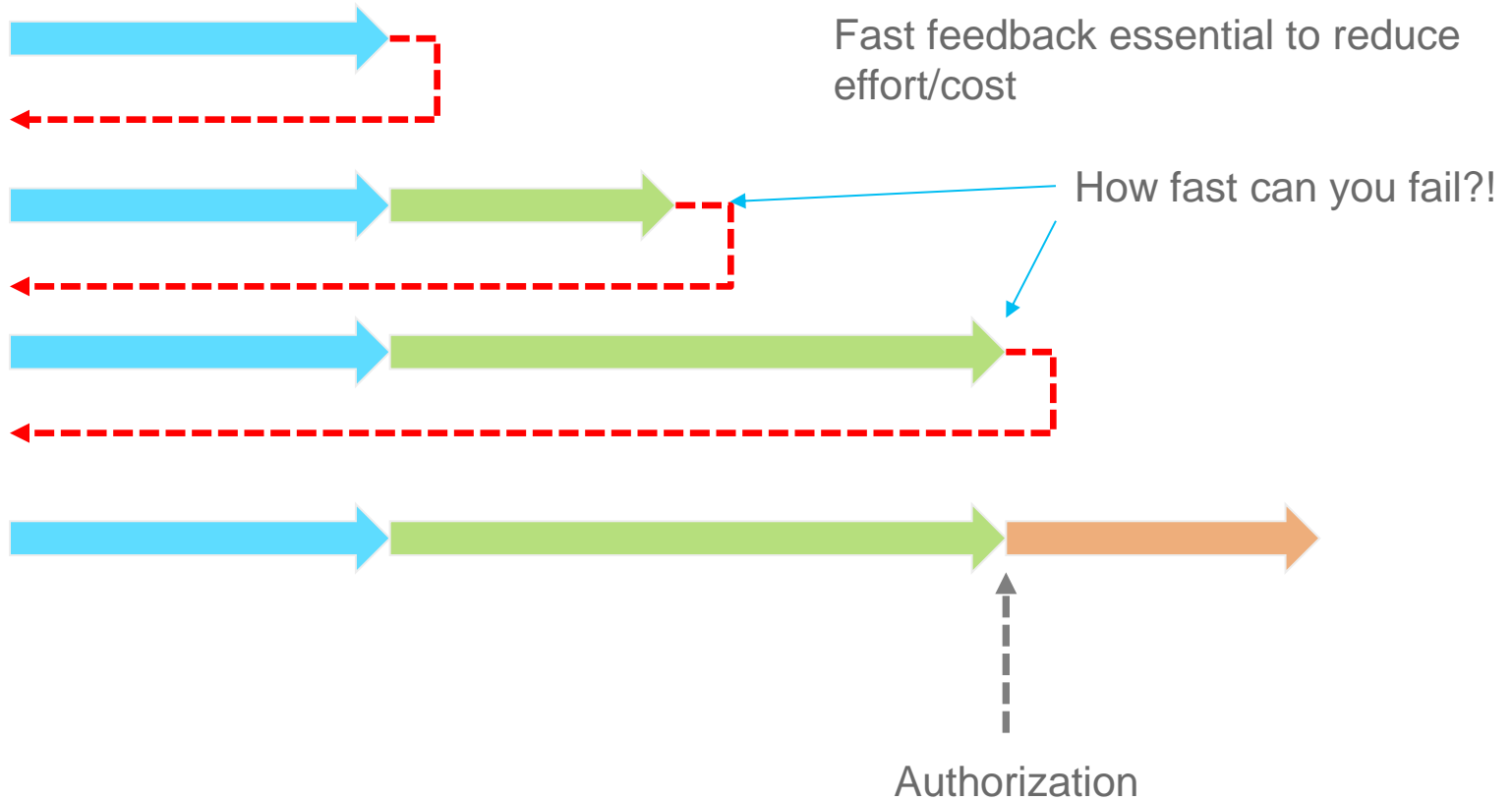
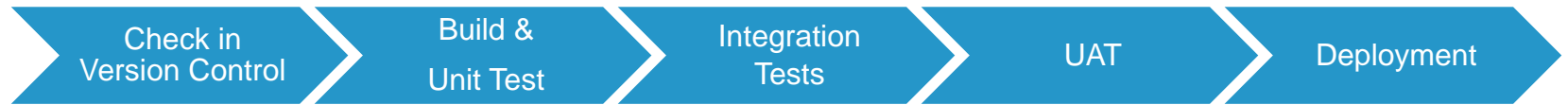
Continuous Delivery (DevOps)



Key metric – cycle time

- How long would it take your organization to deploy a change that involved a single line of code?
- Do you do this on a repeatable, reliable basis?

Maximize flow/improve feedback



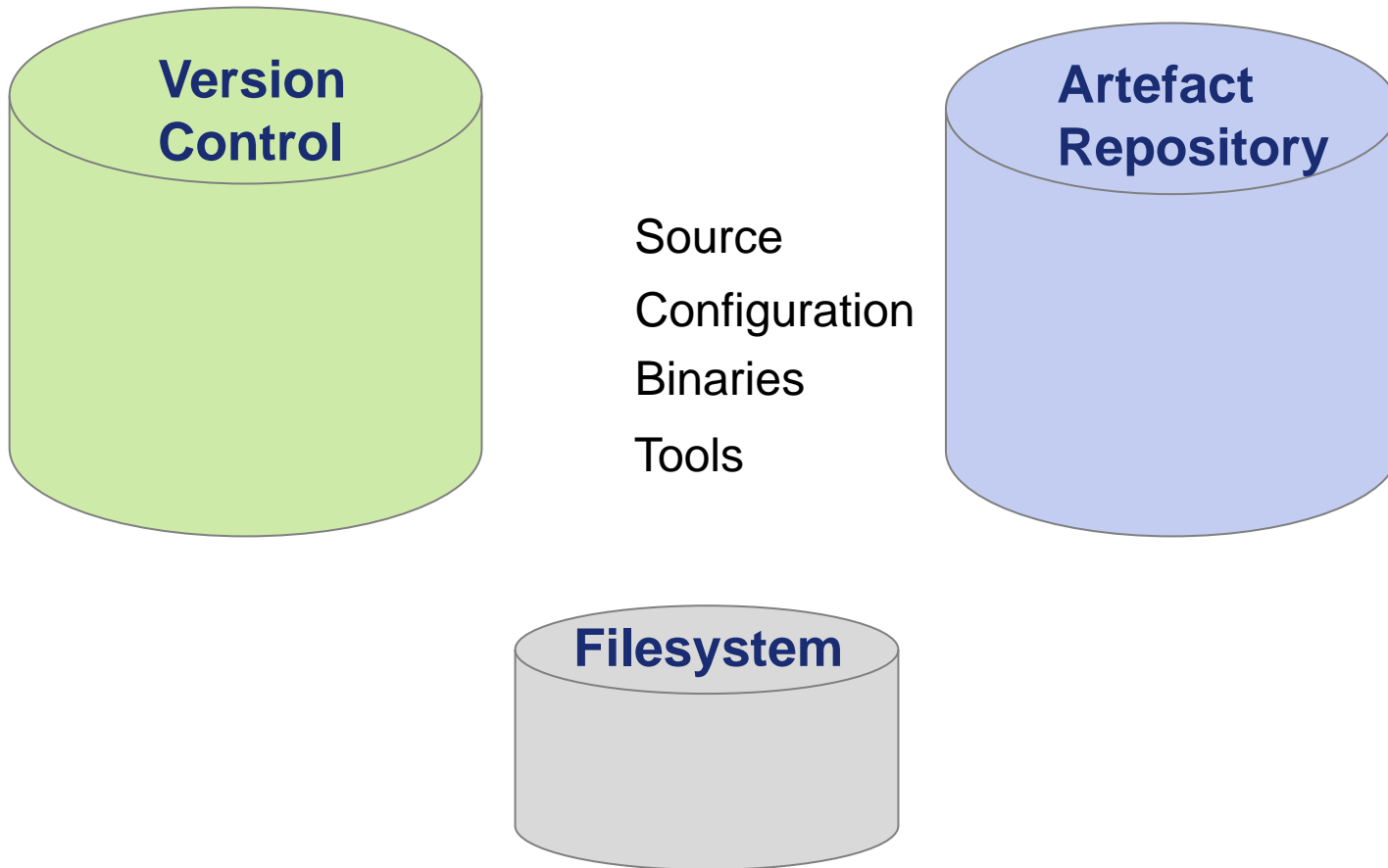
CD Challenges

- Automation
 - Build & Unit test (isn't everyone doing this already?!)
 - Integration/Acceptance Tests
 - Other tests (performance/capacity)
 - Deployment
- Legacy technologies/code bases
 - Architecture
- Environments
- Anything else?!

What do we control/version?

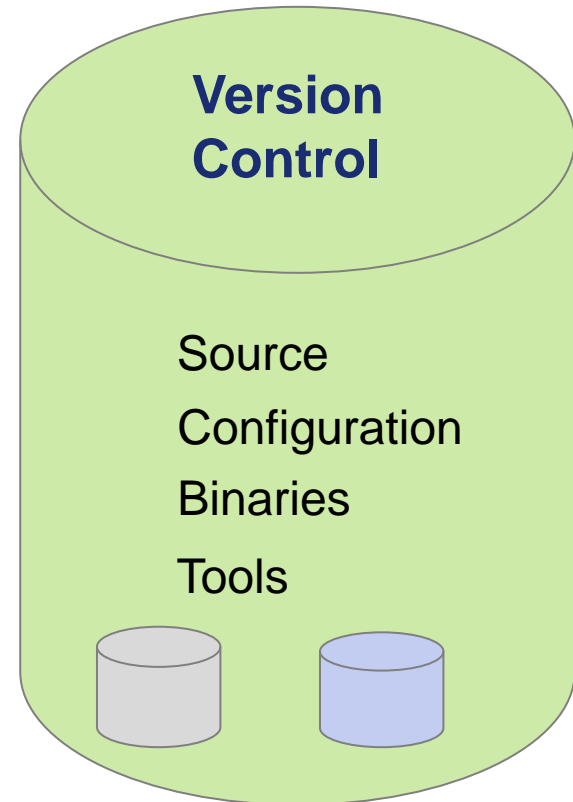
- Source code
- Build scripts
- Test scripts
- Environment configuration information
- Deployment tools
- Built executables?
- Other binaries/assets?
- Other configuration data?

How do we control it?



Where do we control it?

- How to ensure traceability?
- How to provide audit trails?
- How to manage access controls?
- How many admins, processes, tools, ...?



CD: the aggregation of marginal gains PERFORCE Version everything.

- Sir Dave Brailsford (Team GB Cycling Performance Director):
 - “If you broke down everything you could think of that goes into riding a bike, and then improved it by 1%, you will get a significant increase when you put them all together”
- Big things – training and conditioning
- Little things
 - Sleeping in the right position
 - Having the same pillow when you are away
 - Washing your hands properly
- Advantage over the French: “our wheels are round!”



(Marginal) Gains

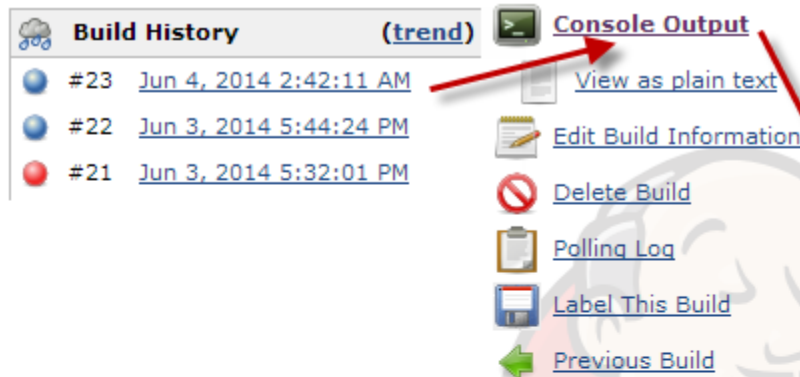
- Automation
- Reporting/Communicating Status/progress
 - Information radiators
 - Name and shame...
- Testing
 - Smoke tests
 - Test in parallel
- Deployment environments
 - Infrastructure as Code (DevOps)
 - Virtualisation technologies
- Database versioning

Case study – deployment scripts

- SDP (Server Deployment Package)
- Supports Multiple platforms:
 - Windows (.bat files)
 - Unix (bash)
 - Linux (CentOS/Redhat, Ubuntu/Debian, etc...), Solaris
 - Some python/perl
- Challenges
 - “It’s just scripts...!”
 - Different functionality on different platforms
 - Manual testing
 - Manual deployment

Case study – solution

- Phase 1
 - Test harness (Python)
 - Virtual machines (Vagrant) – Windows now supported too!
 - Cross platform installer (Python)




The screenshot shows the Jenkins interface. On the left, the 'Build History' section lists three builds: #23 (Jun 4, 2014 2:42:11 AM), #22 (Jun 3, 2014 5:44:24 PM), and #21 (Jun 3, 2014 5:32:01 PM). A red arrow points from the 'Console Output' link to the right. Below the 'Console Output' link, there are several action links: 'View as plain text', 'Edit Build Information', 'Delete Build', 'Polling Log', 'Label This Build', and 'Previous Build'. A large, faint cartoon character of a man in a tuxedo is overlaid on the interface.

```
Building in workspace /var/lib/jenkir
SCM Task: cleanup workspace: jenkins-
... [list] = revert //...
... rm [list] | ABANDONED
... [list] = reconcile -n -a //...
... rm [list]
... [list] = reconcile -n //...
SCM Task: syncing files at change: 87
... sync //...@872000
[workspace] $ /bin/sh -xe /tmp/hudson
+ bash -ex run_tests.sh
+ echo Running SDP tests
Running SDP tests
+ vagrant up
+ vagrant ssh usdpmaster -c 'sudo -u
+ vagrant ssh usdpmaster -c 'sudo -H
+ vagrant ssh usdpmaster -c 'cp /tmp/
+ cat ./sdp/test.out
Wed Jun  4 01:42:25 UTC 2014
Starting /p4/1/bin/p4d_1: Perforce dt
Rotating /p4/1/logs/journal to /p4/1/
-----
Ran 1 test in 2.973s

OK
Finished: SUCCESS
```

Case Study – Financial Institution

- 10 year old application (started life as spreadsheets)
 - Successful - but now has >100 people involved!
 - .Net and SQL Server
 - 8 week cycle time minimum
 - Automated build

 - Issues
 - Few automated tests
 - Lots of manual process steps
 - **“Everything would be better if *Developers / testers / CM team* just followed the process”**
- (*delete one!)
- 

Improvement activities

- People/team education/integration
- Test environments
 - Production vs “lite” database
 - Shared environments
 - Use same process for development/test/production deployment
- Automation
 - Expand test harnesses
 - Trial deployments – make it easy for developers to test
 - Merging

Version Everything – CCP Games

- Version absolutely *everything*
 - Config data, tools, art assets...
 - Instant workstation configuration
- Make it easy for people to use



**Versioning is the nerve
center of the organization**

System of Record – NYSE

- 14,000 servers, 6,600 production releases per year, 198+ active projects, only 6 people
- Build artifacts stored in SCM Repository
- SEC Audited
 - “the paradigm for maintaining production distribution and production auditing is so parallel to what you're trying to do in development”



Continuous Delivery in Real Life...

A physical demonstration!

Best Habits for Success

1. It's a whole team responsibility
 - CM needs to work with other teams
2. Think beyond the code - Version *everything*
3. Automate, Automate, Automate
4. Track every change
5. Put it all in one place

Questions?!

Robert Cowham

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